

The Command Line

Always keep an eye on the command line. It gives you many hints and options for the command you are currently using.

other border. Draw until you come close to such an entity the border should follow, e.g. the coastline (see image above).

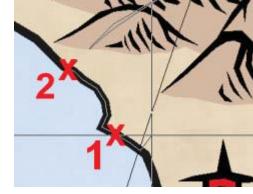
Next point (DEL - back, T - Trace):

The command line (above) lets you know, that you can hit the "T" key to trace an entity. Do so now.

Click on the entity you want to trace, and do it towards the direction you want to trace it in (point 1 in the image). Now click on the point where the line you are drawing should start to follow the trace entity (point 2).

Next click on the point on the entity where the trace should stop. Close the region of your border with a right click.

You might have to be a bit patient at times, because the trace option can be slow and a bit awkward. If you have trouble getting the trace right, zoom in close and work slowly. Pause between clicks until redraws have stopped and you can see where the cursor is actually located.





The image on the left shows how an enclosed region will look. Do not worry that the color is solid at this time; turning on effects will change this to the version on the right.

Add borders for all political or geographical regions your imaginary cartographer would consider important. The final political map – with effects turned on – might look like this:





[mapping_guide05.fcw]